Table of Contents

Table of Contents ................................................................................................................. 2
Introduction ............................................................................................................................. 3

Sending SMS .......................................................................................................................... 3
  Targets .................................................................................................................................. 3
  Request ................................................................................................................................. 3
  Encoding ............................................................................................................................... 4
  Request Examples ............................................................................................................... 4
    Simple text message ......................................................................................................... 4
    Binary message containing a WAP-Push .......................................................................... 4
    Multi-byte message with UCS-2 coded data (using BINARY format and DCS) ............. 4
    Multi-byte UTF-8 message (with UCS-2 coding) .......................................................... 4
  Response ............................................................................................................................. 5
  Response Examples ............................................................................................................ 5
    Successful submission .................................................................................................... 5
    Service Unavailable ....................................................................................................... 5

Receiving DLRs ...................................................................................................................... 6
  Request Parameters .......................................................................................................... 6
  Status definitions ................................................................................................................ 6
  Example DLR callback ....................................................................................................... 6

Receiving Session Replies ................................................................................................. 6
  Request Parameters .......................................................................................................... 7
  Example session reply ...................................................................................................... 7

Receiving SMS ...................................................................................................................... 8
  Request Parameters .......................................................................................................... 8
  Example MO SMS ............................................................................................................ 8

Sample Code ......................................................................................................................... 9
  Send a text SMS ................................................................................................................ 9
  Send a Unicode SMS ....................................................................................................... 10
  Process a DLR callback ................................................................................................. 11
  Process a session reply callback ................................................................................... 12
  Process a MO SMS callback ......................................................................................... 12
Introduction
The Mobile Messaging SMS Gateway provides an easy-to-use and easy-to-implement HTTP-GET interface for receiving and submitting messages from and to the gateway.

This manual will describe the interface and provide some examples on how to use the interface. If you have further questions regarding this interface, please contact your account manager or file a trouble ticket to support@gtx-messaging.com.

Sending SMS
Targets
You can reach the SMS Gateway under the following URL using HTTP:

```
http://http.gtx-messaging.net/smsc.php
```

If you prefer to use a HTTPS connection instead, please use this endpoint:

```
https://http.gtx-messaging.net/smsc.php
```

Request
The following HTTP-GET or HTTP-POST parameters should be set when sending a message:

<table>
<thead>
<tr>
<th>Field</th>
<th>Mandatory</th>
<th>Type</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>user</td>
<td>yes</td>
<td>String</td>
<td>Your username</td>
<td>&quot;comp_gold_001&quot;</td>
</tr>
<tr>
<td>pass</td>
<td>yes</td>
<td>String</td>
<td>Your password</td>
<td>&quot;topsecret&quot;</td>
</tr>
<tr>
<td>from</td>
<td>optional</td>
<td>Alphanumeric String (max. 11 characters), Numeric, MSISDN</td>
<td>The TPOA / originator of the message</td>
<td>&quot;Company&quot;, &quot;49170100000&quot;, &quot;55888&quot;</td>
</tr>
<tr>
<td>to</td>
<td>yes</td>
<td>MSISDN</td>
<td>The recipient of the message, international format, no &quot;+&quot;</td>
<td>&quot;491701234567&quot;, &quot;44751234567&quot;</td>
</tr>
<tr>
<td>t</td>
<td>optional</td>
<td>TEXT</td>
<td>BINARY</td>
<td>UNICODE</td>
</tr>
<tr>
<td>text</td>
<td>optional</td>
<td>String</td>
<td>Text of the message</td>
<td>&quot;Hello World&quot;</td>
</tr>
<tr>
<td>coding</td>
<td>optional</td>
<td>Fixed String</td>
<td>Use UCS-2 coding</td>
<td>&quot;ucs2&quot;</td>
</tr>
<tr>
<td>udh</td>
<td>optional</td>
<td>HEX</td>
<td>Custom UDH</td>
<td>&quot;0605040B8423F0&quot;</td>
</tr>
<tr>
<td>data</td>
<td>optional</td>
<td>HEX</td>
<td>Custom Data</td>
<td>&quot;1B0601AE02056...&quot;</td>
</tr>
<tr>
<td>dcs</td>
<td>optional</td>
<td>Integer</td>
<td>Custom DCS</td>
<td>&quot;8&quot;</td>
</tr>
</tbody>
</table>

1) The TPOA in the from-field may be overridden, based on your profile/contract. In case you do not have a custom TPOA, this parameter can be left out. Please note that special characters are not allowed.
2) When using multi-byte text (UTF-8), make sure to set the t-parameter to "UNICODE", only mandatory when the t-parameter is either "TEXT" or "UNICODE". Please see the Encoding reference below.
3) Only applicable when the t-parameter is set to "UNICODE". Please note that UCS-2 coding requires more bytes per character. A single-part message can contain up to 70 characters, multi-part messages can contain up to 67 characters.
4) Only applicable when the t-parameter is set to "BINARY".
**Encoding**
The gateway internally uses UTF-8 encoding. If you submit messages as plain text (parameter `t=TEXT`, default) then the gateway will assume that the text is encoded using Windows-1252 (a.k.a. CP-1252). If you want to submit UTF-8 text please set the parameter `t=UNICODE`. Please note that special Unicode characters can only be transmitted using UCS-2 coding.


**Request Examples**

**Simple text message**
The easiest way of using the interface:

```
http://http.gtx-messaging.net/smsc.php?user=comp_gold_001&pass=topsecret&from=ACME&to=491701234567&text=Hello+World
```

**Binary message containing a WAP-Push**
Send a WAP-Push message to the recipient (may not work on all products, please ask your account manager for details about special binary content):

```
http://http.gtx-messaging.net/smsc.php?user=comp_gold_001&pass=topsecret&to=491701234567&t=UNICODE&text=%D0%9F%D1%80%D0%B2%D0%B5%D1%82&coding=ucs2
```

**Multi-byte message with UCS-2 coded data (using BINARY format and DCS)**
If your client already encodes multi-byte messages using UCS-2 itself, you may simply supply that coded data and set the necessary DCS by yourself:

```
```

**Multi-byte UTF-8 message (with UCS-2 coding)**
In this example the text is submitted using UTF-8 encoding. By setting the parameter `coding=ucs2` the gateway is requested to encode this message in UCS-2:

```
http://http.gtx-messaging.net/smsc.php?user=comp_gold_001&pass=topsecret&from=ACME&to=491701234567&t=UNICODE&text=%D0%9F%D1%80%D0%B8%D0%B2%D0%B5%D1%82&coding=ucs2
```
Response
The Gateway will return a response containing a result of the performed operation. If the operation was successful, the result will contain a message ID that will be referred to when sending a DLR to the customer (see examples).

The following error codes will be returned:

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 OK</td>
<td>Message sent (includes message ID)</td>
</tr>
<tr>
<td>400 Bad Request</td>
<td>Malformed or bad request submitted</td>
</tr>
<tr>
<td>401 Unauthorized</td>
<td>Wrong username / password</td>
</tr>
<tr>
<td>408 Blacklist</td>
<td>The recipient is blacklisted (upon request)</td>
</tr>
<tr>
<td>503 Service Unavailable</td>
<td>Service is currently unavailable, please try again</td>
</tr>
</tbody>
</table>

Response Examples

Successful submission
The submitted message was sent successfully and assigned the internal message ID 26818021.

```
HTTP/1.1 200 OK
(HTTP Headers shortened)
Content-Length: 17

200 OK (26818021)
```

Service Unavailable
The service is temporarily unavailable, please try again later.

```
HTTP/1.1 200 OK
(HTTP Headers shortened)
Content-Length: 23

503 Service Unavailable
```
Receiving DLRs

The gateway will return an asynchronous delivery report (DLR) to your site via HTTP GET. In order to receive DLRs, your profile must support DLRs and you must provide GTX with a callback URL that will satisfy the following interface requirements. The DLR callback refers to the message ID that was previously returned in response to the submission and will contain the destination MSISDN of the submitted message.

Request Parameters

The following parameters will be provided to the callback URL:

<table>
<thead>
<tr>
<th>Field</th>
<th>Mandatory</th>
<th>Type</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>yes</td>
<td>Unsigned Long</td>
<td>The message ID this DLR refers to</td>
<td>&quot;21498252&quot;</td>
</tr>
<tr>
<td>status</td>
<td>yes</td>
<td>Integer</td>
<td>The last status of this message</td>
<td>&quot;8&quot;</td>
</tr>
<tr>
<td>snr</td>
<td>yes</td>
<td>MSISDN</td>
<td>The number of the recipient</td>
<td>&quot;+491721234567&quot;</td>
</tr>
</tbody>
</table>

Status definitions

The status codes provided to the callback URL should be interpreted in this manner:

<table>
<thead>
<tr>
<th>Status</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Delivered to phone</td>
</tr>
<tr>
<td>2</td>
<td>Not delivered to phone</td>
</tr>
<tr>
<td>4</td>
<td>Queued on SMSC</td>
</tr>
<tr>
<td>8</td>
<td>Delivered to SMSC</td>
</tr>
<tr>
<td>16</td>
<td>Not delivered to SMSC</td>
</tr>
</tbody>
</table>

Example DLR callback

Given that you have provided your account manager with the callback URL:

```
http://system.company.com/dlr.cgi
```

A sample DLR callback could look like this:

```
http://system.company.com/dlr.cgi?id=12345678&status=1&snr=%2B491721234567
```

This callback reports that the message identified by 12345678 was successfully delivered to the recipients phone. The recipient number is +4916721234567.

Note: Client always has to respond with HTTP_OK and body: „Result: OK“
Receiving Session Replies
When using a 2way product (e.g. Silver 2way) the recipient of the message can reply to it. This reply will be redirected to a given interface to your site. In order to receive these session replies you must provide GTX with a callback URL that will satisfy the following interface requirements. The session reply will refer to the original message ID that was previously returned in response to the submission.

Please ask your account manager about 2way products for more details.

Request Parameters
The following parameters will be provided to the callback URL:

<table>
<thead>
<tr>
<th>Field</th>
<th>Mandatory</th>
<th>Type</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>yes</td>
<td>Unsigned Long</td>
<td>The message ID this reply refers to</td>
<td>&quot;21498252&quot;</td>
</tr>
<tr>
<td>from</td>
<td>yes</td>
<td>MSISDN</td>
<td>The number of the originator (former recipient)</td>
<td>&quot;+491717654321&quot;</td>
</tr>
<tr>
<td>to</td>
<td>yes</td>
<td>MSISDN</td>
<td>Always the virtual number:</td>
<td>&quot;+491710000000&quot;</td>
</tr>
<tr>
<td>text</td>
<td>yes</td>
<td>String</td>
<td>The message of the reply (UTF-8)</td>
<td>&quot;Ping back&quot;</td>
</tr>
<tr>
<td>user</td>
<td>yes</td>
<td>String</td>
<td>Your username</td>
<td>&quot;comp_gold_001&quot;</td>
</tr>
</tbody>
</table>

Example session reply
Given that you have provided your account manager with the callback URL:

http://system.company.com/reply.cgi

A sample session reply callback could look like this:

http://system.company.com/reply.cgi?id=12345678&from=%2b491721234567&to=%2b491710000000&text=Ping%20back

This callback reports that there is a message from the user +491721234567 in reply to the message identified by 12345678. The message text is "Ping back."
Receiving SMS
To receive SMS on a short code or a long number you must provide GTX with a callback URL that will satisfy the following interface requirements.

Request Parameters
The following parameters will be provided to the callback URL:

<table>
<thead>
<tr>
<th>Field</th>
<th>Mandatory</th>
<th>Type</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>timestamp</td>
<td>yes</td>
<td>UNIX Timestamp</td>
<td>The timestamp of the message (GMT)</td>
<td>&quot;1306413940&quot;</td>
</tr>
<tr>
<td>from</td>
<td>yes</td>
<td>MSISDN</td>
<td>The number of the originator</td>
<td>&quot;+491717654321&quot;</td>
</tr>
<tr>
<td>to</td>
<td>yes</td>
<td>MSISDN</td>
<td>The recipient of the message</td>
<td>&quot;55123&quot; or &quot;+491715554443&quot;</td>
</tr>
<tr>
<td>text</td>
<td>yes</td>
<td>String</td>
<td>The message sent by the originator (UTF-8)</td>
<td>&quot;Hello World&quot;</td>
</tr>
<tr>
<td>user</td>
<td>yes</td>
<td>String</td>
<td>Your username</td>
<td>&quot;comp_gold_001&quot;</td>
</tr>
</tbody>
</table>

Example MO SMS
Given that you have provided your account manager with the callback URL:

```
http://system.company.com/inbox.cgi
```

A sample session reply callback could look like this:

```
http://system.company.com/inbox.cgi?from=%2b491721234567&to=55123&text=Hello%20World&timestamp=1206415240
```

This callback reports that there is a message from the user +491721234567 that was sent to the short code 55123 on Tue, 25 Mar 2008 at 03:20:40. The text of the message is "Hello World".
**Sample Code**

This sample pseudo-code is written in PHP and will help to demonstrate how the interface is used. It does not include any error handling and is not meant as a recommendation but just for illustrative purposes.

**Send a text SMS**

```php
<?php
$gw = "http://http.gtx-messaging.net/smsc.php";

$auth = array(
    'user' => 'comp_gold_001',
    'pass' => 'topsecret'
);

$message = array(
    'from' => 'ACME',
    'to' => '491701234567',
    'text' => 'Hello World!'  // Error handling
);

$url = $gw."?user=".$auth['user'].'&pass='.urlencode($auth['pass']);
$url .= '&from='.urlencode($message['from']).'&to='.urlencode($message['to']);
$url .= '&text='.urlencode($message['text']);

$cp = curl_init($url);
curl_setopt($cp, CURLOPT_HEADER, false);
curl_setopt($cp, CURLOPT_RETURNTRANSFER, true);
$result = curl_exec($cp);
if ($result === false) {
    // error handling
} else {
    // parse response message
}
curl_close($cp);
?>
<?php

// Assuming this file is UTF-8

$gw = "http://http.gtx-messaging.net/smsc.php";

$auth = array(
    'user' => 'comp_gold_001',
    'pass' => 'topsecret'
);

$message = array(
    'from' => 'ACME',
    'to' => '491701234567',
    'text' => 'Привет',
    'coding' => 'ucs2'
);

$url = $gw."?user=$auth['user']&pass=$auth['pass']";
$url .= ";from=\urlencode($message['from'])&to=\urlencode($message['to'])&text=\urlencode($message['text'])&t=UNICODE&coding=\urlencode($message['coding']);

$cp = curl_init($url);
curl_setopt($cp, CURLOPT_HEADER, false);
curl_setopt($cp, CURLOPT_RETURNTRANSFER, true);
$result = curl_exec($cp);
if ($result !== false) {
    // error handling
} else {
    // parse response message
}

curl_close($cp);
?>
Process a DLR callback
We are using a pseudo-class for database abstraction.

```php
if (isset($_REQUEST['id'], $_REQUEST['status'], $_REQUEST['snr'])) {
    $db->connect('to', 'my', 'database');

    $sql = "UPDATE my_message_table ";
    $sql .= "SET last_status = ? ";
    $sql .= "WHERE remote_id = ? ";
    $sql .= "AND destination = ? ";
    $sql .= "LIMIT 1";

    $statement = $db->prepare($sql);
    $statement->bindParam($_REQUEST['status']);
    $statement->bindParam($_REQUEST['id']);
    $statement->bindParam($_REQUEST['snr']);

    $statement->execute();

    $db->disconnect();
}
?>
```
**Process a session reply callback**
We are using a pseudo-class for database abstraction.

```php
<?php
if (isset($_REQUEST['id'], $_REQUEST['from'], $_REQUEST['text'])) {
    $db->connect('to', 'my', 'database');

    $sql = "INSERT INTO my_reply_table ";
    $sql .= "(message_id, originator, text) ";
    $sql .= "VALUES (?, ?, ?)";

    $statement = $db->prepare($sql);
    $statement->bindParam($_REQUEST['id']);
    $statement->bindParam($_REQUEST['from']);
    $statement->bindParam($_REQUEST['text']);

    $statement->execute();

    $db->disconnect();
}
?>
```

**Process a MO SMS callback**
We are using a pseudo-class for database abstraction.

```php
<?php
if (isset($_REQUEST['from'], $_REQUEST['to'], $_REQUEST['text'],
        $_REQUEST['timestamp'])) {
    $db->connect('to', 'my', 'database');

    $sql = "INSERT INTO my_mo_table ";
    $sql .= "(originator, destination, ts, text) ";
    $sql .= "VALUES (?, ?, ?, ?)";

    $statement = $db->prepare($sql);
    $statement->bindParam($_REQUEST['from']);
    $statement->bindParam($_REQUEST['to']);
    $statement->bindParam(date('Y-m-d H:i:s', $_REQUEST['timestamp']));
    $statement->bindParam($_REQUEST['text']);

    $statement->execute();

    $db->disconnect();
}
?>
```